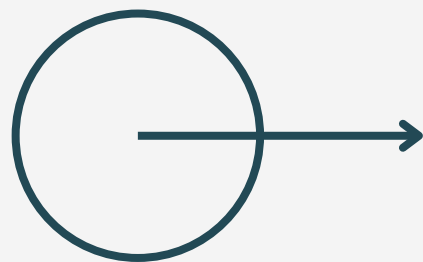




SMUDGE EPISODE 2

K-3 GUIDE

Integrating SEL, ELA, and Creative Expression





OVERVIEW

In this episode, Smudge faces the Inkling Society after attempting to add their story to the World Book. Through storytelling and magical settings, the authors explain the origins of the World Book, its purpose, and the power of stories. Smudge learns the risks of storytelling gone wrong and ventures into the "Unfiniverse," a place of unfinished stories.

Key Themes

- The Power of Imagination: Imagination is shown as a magical force that shapes stories and brings them to life.
- Teamwork and Respect for Others: The Inkling Society's interactions highlight the value of working together, even when opinions differ.
- Mistakes as Opportunities: Smudge's actions demonstrate that mistakes can lead to new knowledge and adventures.





LEARNING PATHS

With our comprehensive set of resources, teachers can focus on three key paths to maximize engagement with Smudge Episode 2:

1

ELA

- Focus: Strengthen understanding of story structure, character analysis, and symbolism through engaging narrative activities.

2

SEL

- Focus: Develop students' self-confidence, resilience, and empathy by connecting them to Smudge's journey and challenges.

3

Creative Expression

- Focus: Encourage visual storytelling and imaginative thinking as students interpret and expand on Smudge's world.

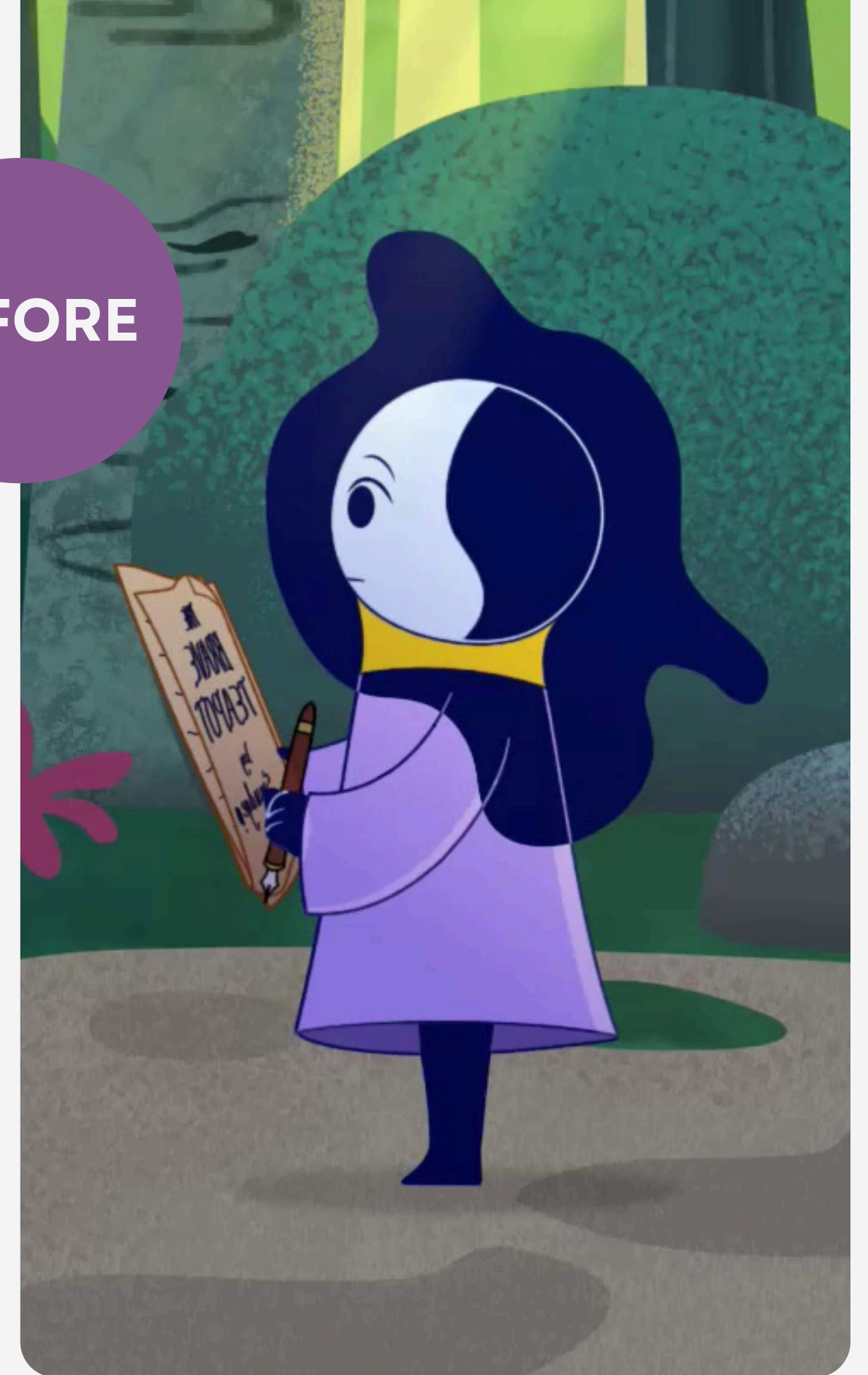
PRE-WATCH DISCUSSION

These questions encourage students to actively listen for key literary elements, identify story themes, and reflect on character motivations, sparking discussions on creativity, storytelling, and perseverance.

Prompts:

- What makes a story special? Can you think of a favorite story you've heard or read?
- Why do you think people tell stories?
- Have you ever created a story or drawing that felt important to you? How did it make you feel?

BEFORE



DURING-WATCH DISCUSSION

Prompts:

- Pause when Smudge asks, “What’s more hopeful than a brave teapot?” and ask students:
 - What makes a story hopeful or exciting?
- During the magical explanation of the World Book, ask:
 - How do you think stories can change the world?
- As Smudge explores the "Parlor of Passages," ask:
 - What kinds of stories do you think are behind those doors?

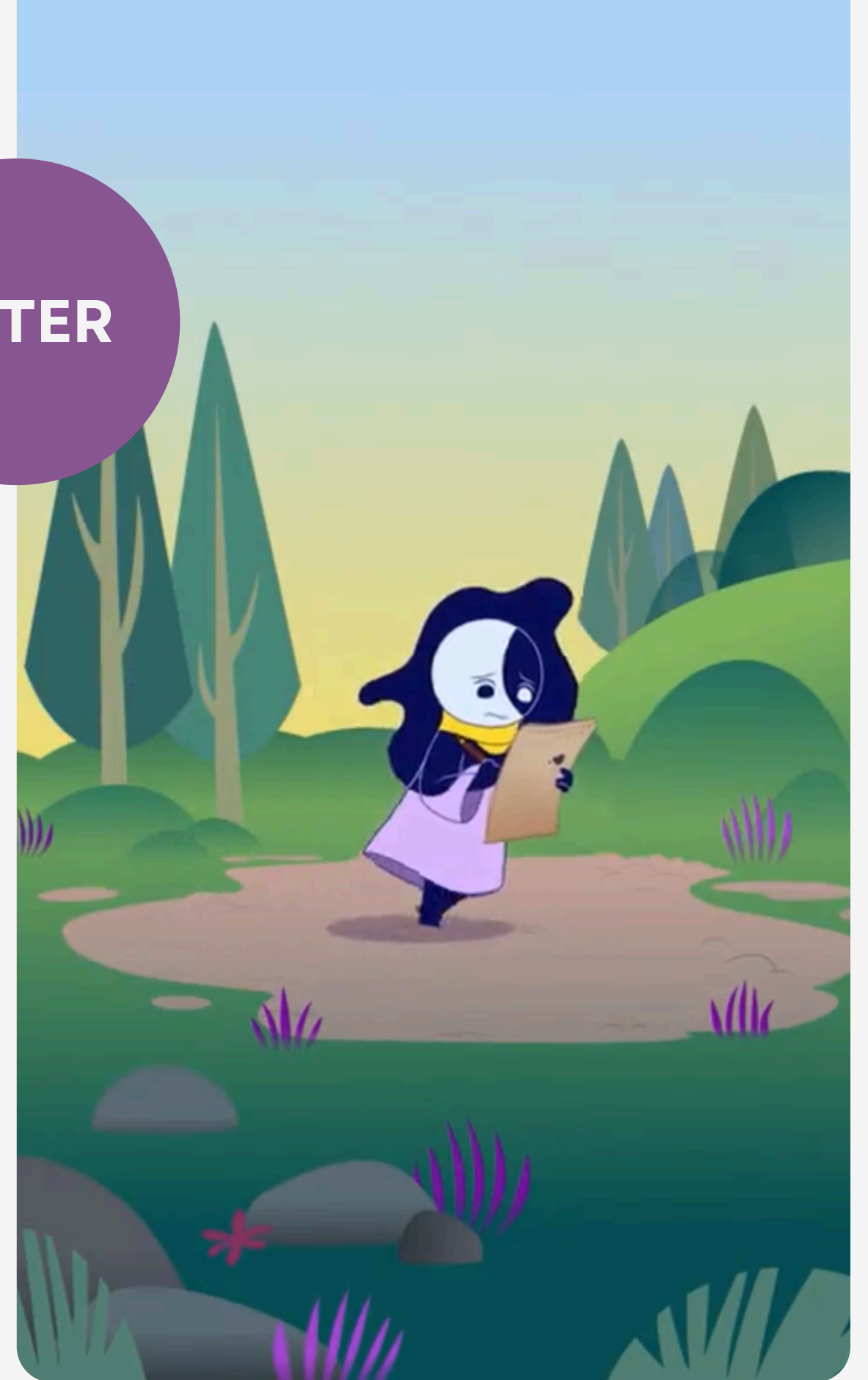


POST-WATCH DISCUSSION

Prompts:

- Why do you think Smudge wanted their story in the World Book? Do you think it belongs there?
- What could happen if a story spread fear instead of hope?
- If you could open a door in the "Parlor of Passages," what kind of story would you want to step into?

AFTER



CHARACTER PROFILES

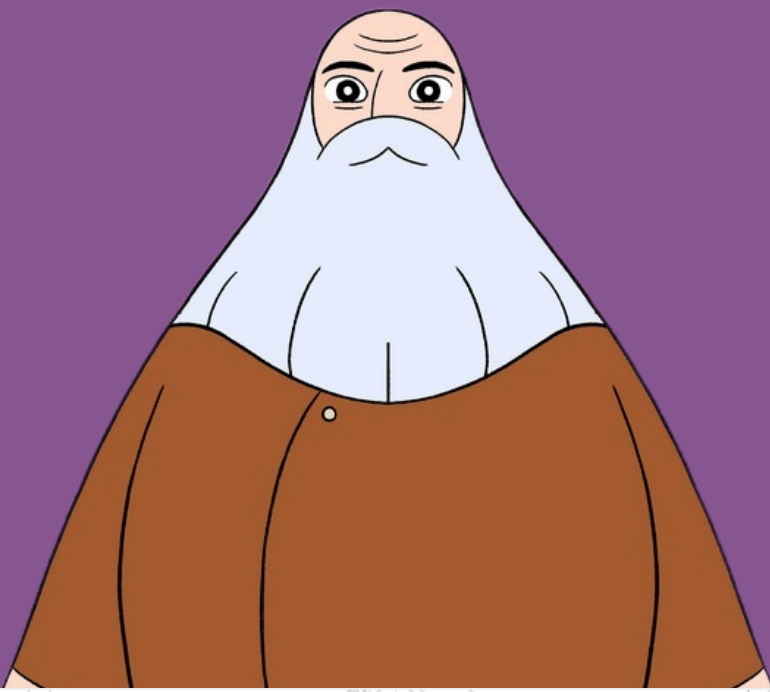


- **Smudge:** A creative but timid creature determined to share their story, representing resilience and self-expression.
- **Edgar:** Smudge's creator, a kind but skeptical author who symbolizes the authority of storytelling.
- **Wendell:** A strict author who values rules and order above all.
- **Clarissa:** A rule-follower who emphasizes tradition and protocol.
- **Aziz:** Another author, focused on maintaining the sacredness of the World Book.

PLOT BREAKDOWN



- **Introduction:** Smudge stands before the Inklings Society, facing criticism for attempting to add their story, "The Brave Teapot," to the sacred World Book. The authors explain the history of the World Book and its role in preserving stories of hope.
- **Conflict:** Smudge learns that stories placed in the World Book have immense power, capable of shaping the world for better or worse. The authors argue over Smudge's actions, questioning whether their story belongs and emphasizing the dangers of careless storytelling.
- **Climax:** Edgar leads Smudge into the "Parlor of Passages," a magical place where stories come to life. Smudge's curiosity causes chaos when they open a door, revealing the risks of exploring stories unprepared. Edgar introduces the "Unfiniverse," a swirling realm of unfinished tales.
- **Resolution:** Smudge is reluctantly sent into the "Unfiniverse" to wait while Edgar finishes his current story, promising to create one for Smudge. As Smudge is pulled into the nexus, they begin an uncertain adventure, setting up future possibilities.



K-3 ELA RESOURCES



Name: _____ Date: _____

FILL-IN-THE-BLANK WITH SMUDGE

Smudge's big adventure is missing some words! Read each sentence and choose the correct word to fill in the blank. Use the pictures and the story to help you.

Word Bank:

good story book glowing
 magical brave rules

Sentences:

- Smudge is a _____ writer.
- The authors said, "There are _____ to follow when writing for the World Book."
- Smudge's _____ was about a brave teapot.
- The World Book started _____ with magic light.
- Edgar explained that the World _____ is very special.
- Smudge's teapot was very _____ and helped others.
- Edgar said imagination is the most _____ power there is.

Name: _____ Date: _____

STORY VOCABULARY MATCH

Smudge's adventure introduced us to some exciting words! Match each word to the correct meaning by drawing a line.

Words:	Definitions:
Author	Someone who writes stories.
Adventure	A tale about something that happens.
Story	The magic in your mind to create ideas.
Magical	An exciting journey.
Brave	Full of wonder or magic.
Imagination	Someone who does something even when they are scared.

Draw and Write!
Think about one of the words above. Draw a picture of something that reminds you of that word. Then write one sentence to describe your picture.

I chose the word _____. My picture shows _____

Name: _____ Date: _____

Character Roles

There are many characters in this story, and each one has an important role in Smudge's world. As you watch, decide which character fits each role. Use the word bank for ideas!

Clarissa

Smudge

Wendell

First Storyteller

Edgar

_____ is an **explorer** who tries to discover new stories and get their story into the World Book .

_____ is a **magician** who uses stories to make the world a happier place, full of hope.

_____ is the **creator** of Smudge who asks Smudge to wait in the Unfiniverse until he finishes a story.

_____ is a **caregiver** of the World Book and will not allow Smudge's story into it

_____ is a **rule-follower** who believes there is a right way to put a story into the World Book.

_____ most like _____, because I _____

Name: _____ Date: _____

Smudge's Story Map

Who are the characters?

Where does the story take place?

What is the problem in the story?

How did the problem get solved?

FILL-IN-THE-BLANK

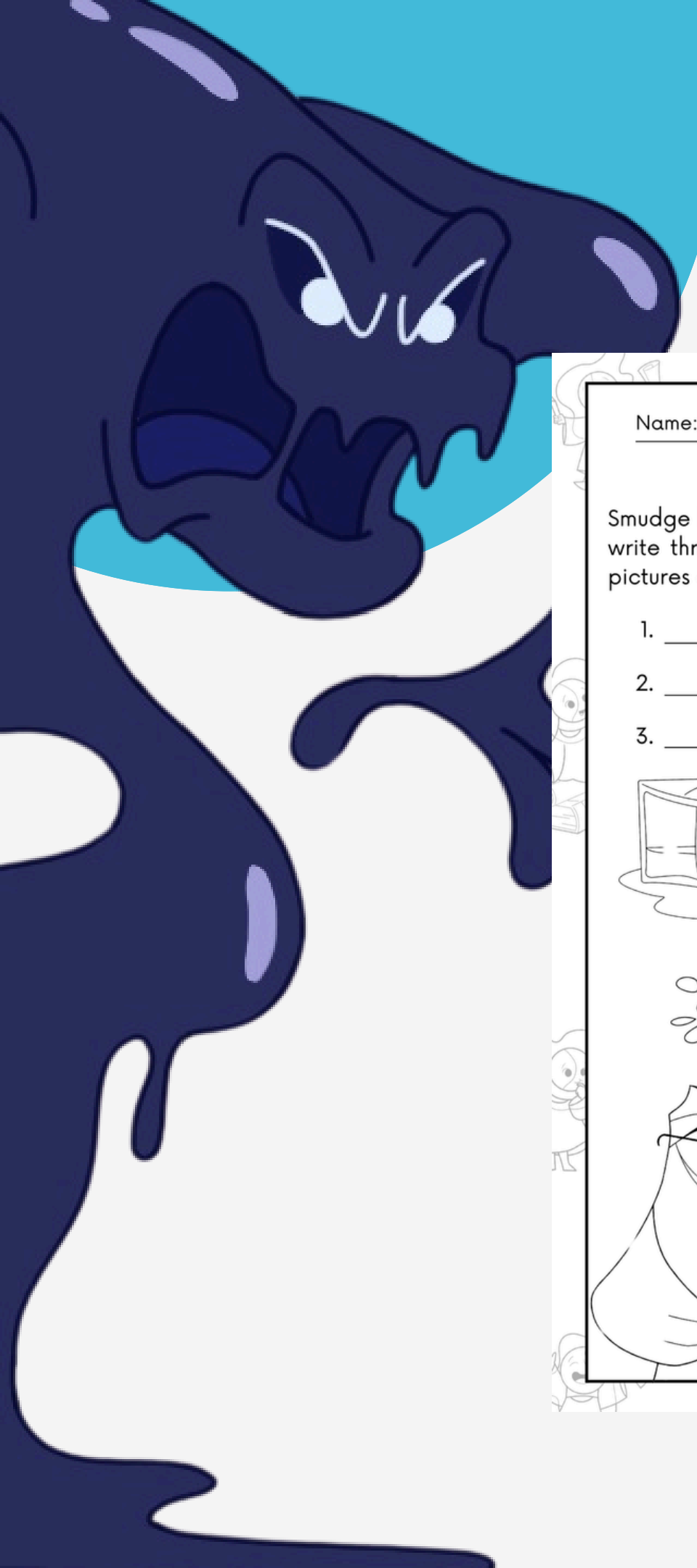
VOCAB

CHARACTER ROLES

STORY MAP



K-3 SEL RESOURCES




Name: _____ Date: _____

NEW FRIENDS FOR SMUDGE

Smudge loves making new friends! Think about your own friends, and write three things that you like about your friends. Then, color the pictures of Smudge and their new friends!



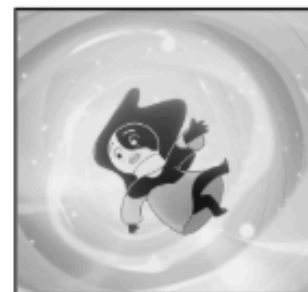
- _____
- _____
- _____




Name: _____ Date: _____

SMUDGE'S FEELINGS ADVENTURE

Smudge feels lots of different emotions during their big adventure! Look at the pictures below. Think about what is happening in the story and how Smudge might feel. Write one or two words to describe Smudge's feelings in each box.

 <p>Smudge explains their story and feels...</p>	 <p>Smudge learns about the World Book and feels...</p>	 <p>Smudge enters The Unfiniverse and feels...</p>
_____	_____	_____
_____	_____	_____

Draw What Makes You Happy!



NEW FRIENDS

Understand what it is like to meet new friends.



FEELINGS MAP

Understand the character's journey and reactions to events.

K-3 CREATIVE RESOURCES



Name: _____ Date: _____


 **CREATE YOUR STORY DOOR** 

Edgar shows Smudge the Parlor of Passages—a magical place where doors lead to amazing stories. Now it's your turn! Imagine your story and design your own magical door. Is it round or square? Bright or mysterious? Does it have decorations like stars, vines, or jewels? Draw it below.

Behind my door, there is a...

STORY DOOR

Name: _____ Date: _____

Smudge Story Starter 

Using the provided story starter, write a short story about Smudge facing a new challenge and finding a creative solution.

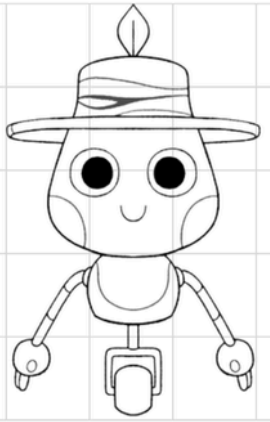
Smudge stood in front of the glowing door in the Unfiniverse. Smudge took a deep breath before stepping inside what they saw next was...


STORY STARTER

Name: _____ Date: _____

LET'S DRAW SMUDGE!

To match the picture on the left, draw what you see on the right. Use the grid to help you draw one box at a time until your finished. Then color the drawings!





GRID DRAWING

