

Name: _____

EXTENSION ACTIVITIES CHOICE BOARD

Choose one activity to complete. These activities help you think more deeply about the story, characters, and vocabulary. Be creative and have fun!

Create a Prequel Scene Choose one of the options below and write a scene (at least one paragraph) that happens before the story begins. • Abigail's first day at the Creche (when she arrived as a baby) • A time when Endera and Abigail were friends - what happened? • Hugo's first time seeing real magic - how did he react?	Character Portrait Create a detailed character portrait of Abigail or Endera. Include: • Accurate drawing based on story descriptions • Clothing/uniform from the story • 5 labeled character traits with evidence from story • One important quote from Chapters 1-3
Design Your Academy If you could create a magical school, what would it be like? Create: • Map or Drawing - Show the layout of your academy • Class Schedule - List 5-7 magical classes offered • School Rules - Write 5 fair rules for students • Anti-Bullying Plan - Explain how your school would prevent bullying	Character Mapping Create a visual map showing how characters are connected. Include: • Center: Put Abigail in the middle • Connections: Draw lines to Hugo, Endera, Madame Vex, Old Nan • Labels: On each line, describe the relationship ◦ Example: "bullies" "helps" "friends" • Details: For each character, list 2-3 key facts about them
Advice Column Abigail writes to an advice columnist about her problems. Write: • Letter (1 paragraph) - Abigail explains her struggles • Response (1 paragraph) - Give helpful, realistic advice • Connection (3-4 sentences) - How could this advice help someone in real life?	Theme Tracker Track one theme throughout Chapters 1-3. Examples: COURAGE or FRIENDSHIP Create a chart with at least three examples of the theme. Write the chapter, quote from the story, and explain how each example shows the theme.