

Name: _____

EXTENSION ACTIVITIES CHOICE BOARD

Choose at least one activity to complete. These activities help you think deeply about the story and make creative connections!

DESIGN MELISTRA'S SPELLBOOK

Create a detailed illustration and description of Melistra's spellbook.

Your design must include:

- Cover illustration with the "scarred black leather" described
- At least 3 sample spell pages with made-up spells (written in a mysterious style) Warnings or dark symbols
- An "owner's manual" explaining how the book works and its dangers
- Visual elements showing why the book seems "alive" and evil

CHARACTER RELATIONSHIP WEB

Create a visual web showing all the relationships between characters in chapters 21-27.

Your web must include:

- At least 8 characters (Abigail, Hugo, Endera, Melistra, Rigel, Calla, Baba Nana, Madame Hestera)
- Lines connecting characters with labels describing their relationship
- Use different colors for positive, negative, and complicated relationships
- Include key quotes that demonstrate each relationship
- Show how relationships change from chapter 21 to chapter 27

ILLUSTRATED SCENE

Create a detailed illustration of Abigail meeting her father, Rigel, with accompanying text.

Your project must include:

- Detailed illustration of the scene (can be hand-drawn or digital)
- Visual representation of the "vibrant" and "radiant" light described
- The blue star in the sky
- Abigail and Hugo's reactions
- Text boxes with key quotes from the scene
- Artist's notes explaining your creative choices
- Reflection on why this scene is important to the story

MAGIC COMPARISON

Create a detailed comparison exploring the two types of magic Abigail uses.

Your comparison must include:

- Venn diagram or detailed chart
- Description of how each type of magic feels to use
- Consequences of each type
- Symbolism and what each represents
- Visual color-coding (blues/golds for starshine, blacks/reds for dark magic)
- Predictions about which type Abigail will rely on going forward

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NEWS REPORT

Write and present a news report covering the major events of chapters 21-27 at Tarkana Academy.

Your report must include:

- Headline and byline
- Lead paragraph summarizing the main events
- 3-4 “interview” quotes from different characters
- A section on Abigail winning the competition A section on the spellbook incident
- A sidebar explaining Omeras
- Professional journalistic tone

WRITE A REFLECTION

Write a reflection now that we’re nearing the end of the book. Your reflection must be 3 - 5 paragraphs. Use these questions to guide your reflection.

- What was the most important moment in chapters 21-27? Why?
- How has Abigail changed from the beginning of the book to the end of Chapter 27?
- What do you think is the biggest lesson Abigail needs to learn?
- If you could give Abigail one piece of advice right now, what would it be?

Self-Check Before Turning In:

☐	I completed all parts of my chosen activity
☐	I used specific details from the story
☐	I showed creativity and original thinking
☐	My work is neat and easy to read
☐	I checked spelling and punctuation
☐	I put my best effort into this work

GREAT JOB THINKING DEEPLY ABOUT THIS STORY!